



QUANTUM FLOOD 1.0

QUANTUM FLOOD 1.0 3W AN7016 10° 3000K 220V

Cod: QUA07DCS0G0Z00



Technical description

Floodlight suitable for outdoor environments (IP65), with operating temperature range: -20°C / +50°C. To reduce weight and ensure corrosion resistance, the body is made of aluminum. The aluminumbody is protected by polyester epoxy paint to ensure corrosion resistance of 1500 hours in salt spray. The light source is a single Power LED chip, for maximum power of 3W. The product has an integrated 220 Vac power supply. The luminaire is ideal for marking pedestrian paths or illuminating facades and architectural details thanks to the optics with TIR lens. The LED source is recessed for greater visual comfort. Color rendering index CRI > 90. There are optionals for anti-glare (honeycomb) and accessory for installation in the ground (stake).



Lighting data

Source type	single chip power LED	Photobiological risk	RGO
CCT	3000K	ULR	0.00%
CRI	> 90	BUG Rating	B0 U1 G0
MacAdam (SDCM)	3	CIE Flux Code	98 99 100 100 100
Source lumen output (lm)	236	LED lifetime	L80 B10 50.000h
Luminaire lumen output (lm)	144	Efficiency class	This product contains a light
Light emission	Narrow		source of energy efficiency
Beam angle	10°		class (EU2019/2015): F

Mechanical data

Width (mm)	54	Body material	Die-cast aluminum EN
Length (mm)	119		AB46100
Height (mm)	123	Diffuser material	Extraclear tempered glass
Weight (g)	550	Diffuser thickness (mm)	5
IP Rating	IP66	Class ISO 9223	C5
IK rating	IK06	Optic type	Technopolymer TIR Lens
Type of finishing	Protective primer followed by	Optical optional	None
	epoxy and polyester paint	Maximal working	+50° C
Finishing colour	Anthracite RAL7016	temperature	
		Minimal working temperature	-20° C

Electrical data

Nominal power (W)	3
Power supply (input power	220V AC 50/60 Hz
type)	
Ballast	Integrated
Insulation class	II
Dimmable	No

Connector type
Power cable length

Class II terminal block

Not pre-wired



Photometry

cd/klm C0 - C180 C90 - C270

105°

90°

75

60

45

try Technical drawing

30

η = 100%

